

Some Vocabulary used in Part 1:

In this part of the survey, the word “rate” means to evaluate or the judge. For example, *How good are each of these games?*

The word “reason” here means why you give that “rating.” For example, *”This game is poor because...”*

Part 1: Rate the Things They Could Say

Instructions:

1. For each incomplete sentence, indicate with a check mark whether you think that each reason for the choice that is given is either **POOR**, **OK**, **GOOD**, or **EXCELLENT**. You can give the same rating to more than one choice.
2. Next, write the letter (a, b, c, or d) of the choice that you think is the best in the box provided below the choices. You can give the same rating to more than one choice.
3. Then, give a reason, a good explanation, why you made that choice.

Example:

It is good to work hard in school because

	Poor	OK	Good	Excellent
a. you might win an award		✓		
b. you will feel good about yourself			✓	
c. it will make your parents happy			✓	

Write the letter (a, b, or c) of the choice that you think is the best: **B**

Write your reason here:

It's good to learn stuff and you feel proud of yourself when you try to do your best.

1. Sam is taking care of Dana, so their parents can go out. Before their parents leave for the evening, they tell Sam to be sure not to let Dana stay up past 9:00. Sam sends Dana to bed at 9:00. Then, Sam stays up to watch a movie in the TV room. At 9:30, Dana wakes up from a bad dream, and asks to stay up with Sam for a while before trying to go back to sleep. Here are some things Sam might say to Dana.

Rate how good you think each choice is:

	Poor	OK	Good	Excellent
a. You're not supposed to be up past 9:00, but I'll let you stay up since you can't sleep.				
b. You can stay up. Just be quiet so I can watch this movie because I really want to see it.				
c. I know you're scared and Mom and Dad will understand				

Write the choice (a, b, or c) that you think is best one for Sam to say to Dana: _____

Why do you think that is the best choice?
